

LIAM VICARY

USER EXPERIENCE DESIGNER | LONDON, UK.

Profile

An enthusiastic designer with a passion for visual and sound design. A strong and engaging team member, able to iterate with speed, confidence and capability. Able to analyse areas for improvement in products, reducing risk to the business and the product's success.

Experience

User Experience Designer/Website Developer, Pawsey Audio - 2022

Designed and built a website for a London based music recording studio. Collaborated with the studio's lead engineer to create a site showcasing past work and current services.

User Experience Designer/Website Developer, The Great Leslie - 2022

Designed and built a website for a London based band. Collaborated with the band manager to create a website focussed around user engagement and strongly reinforces the brand identity.

User Experience Designer/Website Developer, LAVY - 2022

Designed and built a website for an online content creator and business manager. Collaborated with the freelancer to create a website highlighting services and skills with the main aim of attracting potential clients.

Stage Manager, The Comedy Store London – 2019-2021

Worked as stage manager for the UK's #1 stand-up comedy venue. Responsibilities included; Preparing the venue's stage and seating areas for the evening's shows, Operating the venue's stage power rig and maintaining strict safety procedures, Demonstrating professional levels of sound engineer skills using an Allen & Heath GLD112 Digital Mixing Desk, Operating timed lighting cues using a Vista by Chroma-Q lighting console, maintaining regular communication with the venue manager, venue security, bar staff and kitchen staff in order to assist with customer safety and maintaining the strict show schedule, Liaising with the evening's performers to make sure they are catered for and to help keep the evening's MC on track with the show's schedule, Neatly packing down each stage equipment at the end of the show and resetting the house lighting.

Business and Brand Developer, Rose Ankh Publishing Ltd. – 2018-2022

Worked on a startup book publishing project. Responsibilities included; Website designer, Product design, Social media content creation and management, Merchandise designer, Product researcher.

Business and Brand Developer, Alexandrian Witchcraft Ltd. – 2017-2022

Worked on a startup historical archive project. Responsibilities included; Archive content management, Site imagery creator, Content submissions management, Social media content design and management.

Administrator, NHS Nelson Medical Centre GP – 2016-2017

Worked at a London GP. Responsibilities included; Using EMIS to sort hospital notes to the patient's corresponding doctor. Managing patient's Online Access accounts. Tracking cases of specific illness for further research, Managing patient's files from the master archive.

Sales Assistant, GAME Retail Ltd. – 2015-2016

Worked at a GAME retail store. Responsibilities included; Basic till operations, Health and safety, Golden mat duties, Upselling GAMEcare (Insurance policy), Midnight release events, General store tidying.

Contact Me

07910 195 987

liamvicary@gmail.com

www.lvux.uk

Skills

UX/UI Design

Visual Design

Mobile Design

Website Design

Interactive Prototypes

Wireframes

User Research

User flow

User Journey

Feature Prioritisation

Responsive Design

Tools

WordPress

Figma

Affinity

Office

Keynote

Logic Pro X

Final Cut Pro

Language

English (Native)

Polish (Basic)

Assistant Recording Engineer, Resident Recording Studios – 2014

Worked at a professional recording studio as an assistant to the lead engineer. Responsibilities included; Assisting setup of microphones in the main drum room, Cable management, Client liaison, Coffee machine operator.

Audio Operator, Spur of the Moment Acting Company – 2014

Worked as lead sound engineer for a Camden Fringe theatre show. Responsibilities included; Sound design, Live sound operator.